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11. As claimed in 1 where the link is not automatically established but rather the user is given notification of the availability of a link that they can accept or reject.
12. As claimed in 1 where the client configuration is performed automatically by the host upon boot up.
13. A system where packets can be automatically routed thru multiple connection means under control of the mobile device and the server system.
13. As claimed in 1 where packets can be routed thru the cellular system to the Internet automatically upon loss of the fixed wireless connection.
14. A means where a the host system is mounted in a place where radio frequency interference might prove a hazard such as an airplane or blasting area such that all member devices can be either; turned off selectively, such as during takeoff and landing or turned off because they do not meet regulations or their presence notified whether they are members or not or any combination of these options.
15. As claimed in 1 where the data stream is encrypted, either selectively or prior to being sent to the server and decrypted prior to being sent to the network such that the privacy and security of the client are maintained.
16. As claimed in 15 where the encryption can be selectively applied to the data stream depending on preferences.
17. The automatic synchronization of selected content such as e-mail, music or video by predefined preferences upon the obtaining of a connection with the correct characteristics such as bandwidth and cost.
18. The coordination of the members of the network by means of time, frequency or code such as to make incompatible wireless networks coexist.
19. The coordination of members by time such as they all power up or down substantially in concert in order to preserve power consumption.
20. A system as described in 1 where the server is any available member located at sufficient physical and or logical distance from the host that security and privacy are maintained.